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Designing Concurrent, Distributed,
and Real ... Hassan Gomaa,

Professor of Software Engineering
at George Mason University in
Fairfax, Virginia, is an

internationally acknowledged
authority on the software design of
distributed and real-time systems.

Hassan's career in software
engineering spans both industry
and academia, and he develops
concurrent, distributed, and real-
time applications in industry;
designs software development
methods and applies them to real-

Online Library Designing Concurrent Distributed And Real Time Applications With Uml Paperback world problems; and teaches short courses to professional software engineers ... Gomma, Designing Concurrent, Distributed, and Real-Time ... and design method specifically suited to the needs of real-time and distributed systems. Known as COMET (Concurrent Object Modeling and Architectural Design Method), this object-oriented method employs a highly iterative software life cycle based on use case technology and UML. This book will guide you through the COMET development life Designing Concurrent, Distributed, and Real-Time ... Gomma [12] has developed a UML based concurrent object modeling and architectural design method for designing real-time and distributed applications. Recently

Saxena et al. [13] proposed the

UML ... Designing Concurrent,
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... During this phase, the analysis
model is mapped to a concurrent
design model. For concurrent
applications, such as distributed
and real- time applications, the
following activities are performed: •

Make decisions about subsystem
structure and interfaces. Develop
the overall software architecture.
Structure the application into
subsystems. Designing Concurrent,
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Software Engineering and
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dissertation presents a concurrent
model of computation (MoC) for
distributed real-time systems called
PTIDES (pronounced tides, for
Programming Temporally
Integrated Distributed Embedded
Sys- tems). PTIDES uses a discrete-
event (DE) model as the underlying
formal semantics to achieve
analyzable deterministic
behavior. On the Design of
Concurrent, Distributed Real-Time
Systems Next, he introduces the
COMET (Concurrent Object
Modeling and Architectural Design)
Method, a UML-based object-

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oriented analysis and design
method specifically created for
concurrent, distributed,... Designing
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time ... Designing Concurrent,
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Abstract Object-oriented concepts
are crucial in software design
because they address fundamental
issues of adaptation and
evolution. Designing concurrent,
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tackles the hard issues of
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method offers an effective solution to the unique challenges that these systems present.

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